

# Release It Design And Deploy Production Ready Software Pragmatic Programmers

## Michael T Nygard

Right here, we have countless ebook **Release It Design And Deploy Production Ready Software Pragmatic Programmers Michael T Nygard** and collections to check out. We additionally come up with the money for variant types and as a consequence type of the books to browse. The customary book, fiction, history, novel, scientific research, as competently as various extra sorts of books are readily user-friendly here.

As this Release It Design And Deploy Production Ready Software Pragmatic Programmers Michael T Nygard, it ends up swine one of the favored ebook Release It Design And Deploy Production Ready Software Pragmatic Programmers Michael T Nygard collections that we have. This is why you remain in the best website to look the unbelievable ebook to have.

*Release It Design And Deploy  
Production Ready Software Pragmatic  
Programmers Michael T Nygard*

Downloaded from [ftp.wagntv.com](http://ftp.wagntv.com)  
by guest

### JILLIAN MELTON

*Data Governance* BPB Publications

Deploy serverless and scalable cloud-native applications with Jakarta EE KEY FEATURES ● Example-driven approach crafted specially for developers and architects. ● Covers all core areas for cloud-native development. ● Step-by-step implementation of core concepts, including application scalability and security, serverless, and containerization. DESCRIPTION The book helps readers to get a basic understanding of features provided by the cloud and core concepts of cloud native development. A hands-on approach makes sure that after reading the book, one can straight away implement the concepts in their daily design and development activities. The book starts with the basics of cloud computing and moves on to understanding the core concepts to create a production-ready cloud-native application. The book helps readers to develop a code that is testable and maintainable to support Agile cloud native development. This book also talks about the security and scalability aspects of applications which are the backbone of any large-scale application. The book covers advanced cloud-native application development approaches using containers and serverless approaches. The book will help readers to get ready for a cloud-native development journey. Whether one is creating a small application or a large-scale application, core concepts explained in this book remain relevant and will work as a guiding light for developers and architects. WHAT YOU WILL LEARN ● Explains the core features that are part of cloud computing. ● Build applications that are fast to market due to testability and maintainability. ● Build applications that are secured against vulnerabilities. ● Build applications that are easy to scale. WHO THIS BOOK IS FOR The book is meant for software developers, architects, and technical readers who want to learn about Cloud-based application development. Basic knowledge of the Java programming language or Jakarta EE platform is expected to understand code examples used in the book. TABLE OF CONTENTS 1. Introduction to Cloud Computing 2. Design for Cloud 3. Major Players in Cloud Computing 4. Sample Application Using Jakarta EE 5. Testing Cloud-Native Applications 6. Continuous Integration and Continuous Delivery 7. Securing Cloud-Based Applications 8. Scalability 9. Monitoring, Alerting, and Reporting 10. Containers 11. Serverless Computing 12. Best Practices for Developing Cloud-Native Applications

**How Google Runs Production Systems** Academic Press Praise for the first edition: "This excellent text will be useful to every system engineer (SE) regardless of the domain. It covers ALL relevant SE material and does so in a very clear, methodical fashion. The breadth and depth of the author's presentation of SE principles and practices is outstanding." --Philip Allen This textbook presents a comprehensive, step-by-step guide to System Engineering analysis, design, and development via an integrated set of concepts, principles, practices, and methodologies. The methods presented in this text apply to any type of human system -- small, medium, and large organizational systems and system development projects delivering engineered systems or services across multiple business sectors such as medical, transportation, financial, educational, governmental, aerospace and defense, utilities, political, and charity, among others. Provides a common focal point for "bridging the gap" between and unifying System Users, System Acquirers, multi-discipline System Engineering, and Project, Functional, and Executive Management education, knowledge, and decision-making for developing systems, products, or services Each chapter provides definitions of key terms, guiding principles, examples, author's notes, real-world examples, and exercises, which highlight and reinforce key SE&D concepts and practices Addresses concepts employed in Model-Based Systems Engineering (MBSE), Model-Driven Design (MDD), Unified Modeling Language (UMLTM) / Systems Modeling Language (SysMLTM), and Agile/Spiral/V-Model Development such as user needs, stories, and use cases analysis; specification development; system architecture development; User-Centric System Design (UCSD); interface definition & control; system integration & test; and Verification & Validation (V&V) Highlights/introduces a new 21st Century Systems Engineering & Development (SE&D) paradigm that is easy to understand and implement. Provides practices that are critical staging points for technical decision making such as Technical

Strategy Development; Life Cycle requirements; Phases, Modes, & States; SE Process; Requirements Derivation; System Architecture Development, User-Centric System Design (UCSD); Engineering Standards, Coordinate Systems, and Conventions; et al. Thoroughly illustrated, with end-of-chapter exercises and numerous case studies and examples, Systems Engineering Analysis, Design, and Development, Second Edition is a primary textbook for multi-discipline, engineering, system analysis, and project management undergraduate/graduate level students and valuable reference for professionals. *A Software Architect's Perspective* BPB Publications Summary OpenStack in Action offers the real world use cases and step-by-step instructions you can take to develop your own cloud platform from from inception to deployment. This book guides you through the design of both the physical hardware cluster and the infrastructure services you'll need to create a custom cloud platform. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology OpenStack is an open source framework that lets you create a private or public cloud platform on your own physical servers. You build custom infrastructure, platform, and software services without the expense and vendor lock-in associated with proprietary cloud platforms like Amazon Web Services and Microsoft Azure. With an OpenStack private cloud, you can get increased security, more control, improved reliability, and lower costs. About the Book OpenStack in Action offers real-world use cases and step-by-step instructions on how to develop your own cloud platform. This book guides you through the design of both the physical hardware cluster and the infrastructure services you'll need. You'll learn how to select and set up virtual and physical servers, how to implement software-defined networking, and technical details of designing, deploying, and operating an OpenStack cloud in your enterprise. You'll also discover how to best tailor your OpenStack deployment for your environment. Finally, you'll learn how your cloud can offer user-facing software and infrastructure services. What's Inside Develop and deploy an enterprise private cloud Private cloud technologies from an IT perspective Organizational impact of self-service cloud computing About the Reader No prior knowledge of OpenStack or cloud development is assumed. About the Author Cody Bumgardner is the Chief Technology Architect at a large university where he is responsible for the architecture, deployment, and long-term strategy of OpenStack private clouds and other cloud computing initiatives. Table of Contents PART 1 GETTING STARTED Introducing OpenStack Taking an OpenStack test-drive Learning basic OpenStack operations Understanding private cloud building blocks PART 2 WALKING THROUGH A MANUAL DEPLOYMENT Walking through a Controller deployment Walking through a Networking deployment Walking through a Block Storage deployment Walking through a Compute deployment PART 3 BUILDING A PRODUCTION ENVIRONMENT Architecting your OpenStack Deploying Ceph Automated HA OpenStack deployment with Fuel Cloud orchestration using OpenStack **A Practical Approach** Pragmatic Bookshelf This book provides an insight into the key practical aspects and best practice of 4G-LTE network design, performance, and deployment Design, Deployment and Performance of 4G-LTE Networks addresses the key practical aspects and best practice of 4G networks design, performance, and deployment. In addition, the book focuses on the end-to-end aspects of the LTE network architecture and different deployment scenarios of commercial LTE networks. It describes the air interface of LTE focusing on the access stratum protocol layers: PDCP, RLC, MAC, and Physical Layer. The air interface described in this book covers the concepts of LTE frame structure, downlink and uplink scheduling, and detailed illustrations of the data flow across the protocol layers. It describes the details of the optimization process including performance measurements and troubleshooting mechanisms in addition to demonstrating common issues and case studies based on actual field results. The book provides detailed performance analysis of key features/enhancements such as C-DRX for Smartphones battery saving, CSFB solution to support voice calls with LTE, and MIMO techniques. The book presents analysis of LTE coverage and link budgets alongside a detailed comparative analysis with HSPA+. Practical link budget examples are provided for data and VoLTE scenarios. Furthermore, the reader is provided with a detailed explanation of capacity dimensioning of the LTE systems. The LTE capacity analysis in this book is presented in a comparative manner with

reference to the HSPA+ network to benchmark the LTE network capacity. The book describes the voice options for LTE including VoIP protocol stack, IMS Single Radio Voice Call Continuity (SRVCC). In addition, key VoLTE features are presented: Semi-persistent scheduling (SPS), TTI bundling, Quality of Service (QoS), VoIP with C-DRX, Robust Header Compression (RoHC), and VoLTE Vocoders and De-jitter buffer. The book describes several LTE and LTE-A advanced features in the evolution from Release 8 to 10 including SON, eICIC, CA, CoMP, HetNet, Enhanced MIMO, Relays, and LBS. This book can be used as a reference for best practices in LTE networks design and deployment, performance analysis, and evolution strategy. Conveys the theoretical background of 4G-LTE networks Presents key aspects and best practice of 4G-LTE networks design and deployment Includes a realistic roadmap for evolution of deployed 3G/4G networks Addresses the practical aspects for designing and deploying commercial LTE networks. Analyzes LTE coverage and link budgets, including a detailed comparative analysis with HSPA+. References the best practices in LTE networks design and deployment, performance analysis, and evolution strategy Covers infrastructure-sharing scenarios for CAPEX and OPEX saving. Provides key practical aspects for supporting voice services over LTE, Written for all 4G engineers/designers working in networks design for operators, network deployment engineers, R&D engineers, telecom consulting firms, measurement/performance tools firms, deployment subcontractors, senior undergraduate students and graduate students interested in understanding the practical aspects of 4G-LTE networks as part of their classes, research, or projects.

**Cloud Native Patterns** "O'Reilly Media, Inc."

The First Complete Guide to DevOps for Software Architects DevOps promises to accelerate the release of new software features and improve monitoring of systems in production, but its crucial implications for software architects and architecture are often ignored. In DevOps: A Software Architect's Perspective, three leading architects address these issues head-on. The authors review decisions software architects must make in order to achieve DevOps' goals and clarify how other DevOps participants are likely to impact the architect's work. They also provide the organizational, technical, and operational context needed to deploy DevOps more efficiently, and review DevOps' impact on each development phase. The authors address cross-cutting concerns that link multiple functions, offering practical insights into compliance, performance, reliability, repeatability, and security. This guide demonstrates the authors' ideas in action with three real-world case studies: datacenter replication for business continuity, management of a continuous deployment pipeline, and migration to a microservice architecture. Comprehensive coverage includes • Why DevOps can require major changes in both system architecture and IT roles • How virtualization and the cloud can enable DevOps practices • Integrating operations and its service lifecycle into DevOps • Designing new systems to work well with DevOps practices • Integrating DevOps with agile methods and TDD • Handling failure detection, upgrade planning, and other key issues • Managing consistency issues arising from DevOps' independent deployment models • Integrating security controls, roles, and audits into DevOps • Preparing a business plan for DevOps adoption, rollout, and measurement

**Writing Infrastructure as Code** "O'Reilly Media, Inc."

A single dramatic software failure can cost a company millions of dollars - but can be avoided with simple changes to design and architecture. This new edition of the best-selling industry standard shows you how to create systems that run longer, with fewer failures, and recover better when bad things happen. New coverage includes DevOps, microservices, and cloud-native architecture. Stability antipatterns have grown to include systemic problems in large-scale systems. This is a must-have pragmatic guide to engineering for production systems. If you're a software developer, and you don't want to get alerts every night for the rest of your life, help is here. With a combination of case studies about huge losses - lost revenue, lost reputation, lost time, lost opportunity - and practical, down-to-earth advice that was all gained through painful experience, this book helps you avoid the pitfalls that cost companies millions of dollars in downtime and reputation. Eighty percent of project life-cycle cost is in production, yet few books address this topic. This updated edition deals with the production of today's systems - larger, more complex, and heavily virtualized - and includes information



on chaos engineering, the discipline of applying randomness and deliberate stress to reveal systematic problems. Build systems that survive the real world, avoid downtime, implement zero-downtime upgrades and continuous delivery, and make cloud-native applications resilient. Examine ways to architect, design, and build software - particularly distributed systems - that stands up to the typhoon winds of a flash mob, a Slashdotting, or a link on Reddit. Take a hard look at software that failed the test and find ways to make sure your software survives. To skip the pain and get the experience...get this book.

*Design, build, and deploy production-ready web applications using industry-standard practices, 3rd Edition* "O'Reilly Media, Inc."

A single dramatic software failure can cost a company millions of dollars - but can be avoided with simple changes to design and architecture. This new edition of the best-selling industry standard shows you how to create systems that run longer, with fewer failures, and recover better when bad things happen. New coverage includes DevOps, microservices, and cloud-native architecture. Stability antipatterns have grown to include systemic problems in large-scale systems. This is a must-have pragmatic guide to engineering for production systems. If you're a software developer, and you don't want to get alerts every night for the rest of your life, help is here. With a combination of case studies about huge losses - lost revenue, lost reputation, lost time, lost opportunity - and practical, down-to-earth advice that was all gained through painful experience, this book helps you avoid the pitfalls that cost companies millions of dollars in downtime and reputation. Eighty percent of project life-cycle cost is in production, yet few books address this topic. This updated edition deals with the production of today's systems - larger, more complex, and heavily virtualized - and includes information on chaos engineering, the discipline of applying randomness and deliberate stress to reveal systematic problems. Build systems that survive the real world, avoid downtime, implement zero-downtime upgrades and continuous delivery, and make cloud-native applications resilient. Examine ways to architect, design, and build software - particularly distributed systems - that stands up to the typhoon winds of a flash mob, a Slashdotting, or a link on Reddit. Take a hard look at software that failed the test and find ways to make sure your software survives. To skip the pain and get the experience...get this book.

**A Hands-on Guide** CRC Press

Understand the key challenges and solutions around building microservices in the enterprise application environment. This book provides a comprehensive understanding of microservices architectural principles and how to use microservices in real-world scenarios. Architectural challenges using microservices with service integration and API management are presented and you learn how to eliminate the use of centralized integration products such as the enterprise service bus (ESB) through the use of composite/integration microservices. Concepts in the book are supported with use cases, and emphasis is put on the reality that most of you are implementing in a "brownfield" environment in which you must implement microservices alongside legacy applications with minimal disruption to your business. Microservices for the Enterprise covers state-of-the-art techniques around microservices messaging, service development and description, service discovery, governance, and data management technologies and guides you through the microservices design process. Also included is the importance of organizing services as core versus atomic, composite versus integration, and API versus edge, and how such organization helps to eliminate the use of a central ESB and expose services through an API gateway. What You'll Learn Design and develop microservices architectures with confidence Put into practice the most modern techniques around messaging technologies Apply the Service Mesh pattern to overcome inter-service communication challenges Apply battle-tested microservices security patterns to address real-world scenarios Handle API management, decentralized data management, and observability Who This Book Is For Developers and DevOps engineers responsible for implementing applications around a microservices architecture, and architects and analysts who are designing such systems

*Designing Distributed Systems* Addison-Wesley Professional Provides information on ways to effectively design and release an application.

**With examples in Java** Pearson Education

Winner of the Shingo Publication Award Accelerate your organization to win in the marketplace. How can we apply technology to drive business value? For years, we've been told that the performance of software delivery teams doesn't matter—that it can't provide a competitive advantage to our companies. Through four years of groundbreaking research to include data collected from the State of DevOps reports conducted with Puppet, Dr. Nicole Forsgren, Jez Humble, and Gene Kim set out to find a way to measure software delivery performance—and what drives it—using rigorous statistical methods. This book presents both the findings and the science behind that research, making the information accessible for readers to apply in their own organizations. Readers will discover

how to measure the performance of their teams, and what capabilities they should invest in to drive higher performance. This book is ideal for management at every level.

**Microservices in Action** "O'Reilly Media, Inc."

Deploy and scale applications on Cloud Foundry About This Book Gain hands-on experience using Cloud Foundry Implement deployment, management and scaling of applications on Cloud Foundry Learn best practices and troubleshooting tips for running applications on Cloud Foundry Who This Book Is For This book is aimed at developers, engineers and architects who want to learn key aspects of developing and running applications on the Cloud Foundry Platform. Prior knowledge Cloud Foundry is not necessary. What You Will Learn Understand Cloud Foundry (CF) tools and concepts. Understand the breadth of possibilities unleashed through a lightweight agile approach to building and deploying applications. Design and deploy cloud native applications that run well on Cloud Foundry. Learn Microservice design concepts and worker applications. Customize service brokers to publish your services in the Cloud Foundry marketplace. Using, managing and creating buildpacks for the Cloud Foundry Platform. Troubleshoot applications on Cloud Foundry Perform zero-downtime deployments using blue/green routes, A/B testing, and painless rollbacks to earlier versions of the application. In Detail Cloud Foundry is the open source platform to deploy, run, and scale applications. Cloud Foundry is growing rapidly and a leading product that provides PaaS (Platform as a Service) capabilities to enterprise, government, and organizations around the globe. Giants like Dell Technologies, GE, IBM, HP and the US government are using Cloud Foundry innovate faster in a rapidly changing world. Cloud Foundry is a developer's dream. Enabling them to create modern applications that can leverage the latest thinking, techniques and capabilities of the cloud, including: DevOps Application Virtualization Infrastructure agnosticism Orchestrated containers Automation Zero downtime upgrades A/B deployment Quickly scaling applications out or in This book takes readers on a journey where they will first learn the Cloud Foundry basics, including how to deploy and scale a simple application in seconds. Readers will build their knowledge of how to create highly scalable and resilient cloud-native applications and microservices running on Cloud Foundry. Readers will learn how to integrate their application with services provided by Cloud Foundry and with those external to Cloud Foundry. Readers will learn how to structure their Cloud Foundry environment with orgs and spaces. After that, we'll discuss aspects of continuous integration/continuous delivery (CI/CD), monitoring and logging. Readers will also learn how to enable health checks, troubleshoot and debug applications. By the end of this book, readers will have hands-on experience in performing various deployment and scaling tasks. Additionally, they will have an understanding of what it takes to migrate and develop applications for Cloud Foundry. Style and Approach A practitioner's guide to Cloud Foundry that covers the areas of application development, deployment and services.

*Build Capability to Design, Deploy, Monitor, and Sustain Enterprise Software Systems at Scale (English Edition)* John Wiley & Sons

"A comprehensive overview of the challenges teams face when moving to microservices, with industry-tested solutions to these problems." - Tim Moore, Lightbend 44 reusable patterns to develop and deploy reliable production-quality microservices-based applications, with worked examples in Java Key Features 44 design patterns for building and deploying microservices applications Drawing on decades of unique experience from author and microservice architecture pioneer Chris Richardson A pragmatic approach to the benefits and the drawbacks of microservices architecture Solve service decomposition, transaction management, and inter-service communication Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Microservices Patterns teaches you 44 reusable patterns to reliably develop and deploy production-quality microservices-based applications. This invaluable set of design patterns builds on decades of distributed system experience, adding new patterns for composing services into systems that scale and perform under real-world conditions. More than just a patterns catalog, this practical guide with worked examples offers industry-tested advice to help you design, implement, test, and deploy your microservices-based application. What You Will Learn How (and why!) to use microservices architecture Service decomposition strategies Transaction management and querying patterns Effective testing strategies Deployment patterns This Book Is Written For Written for enterprise developers familiar with standard enterprise application architecture. Examples are in Java. About The Author Chris Richardson is a Java Champion, a JavaOne rock star, author of Manning's POJOs in Action, and creator of the original CloudFoundry.com. Table of Contents Escaping monolithic hell Decomposition strategies Interprocess communication in a microservice architecture Managing transactions with sagas Designing business logic in a microservice architecture Developing business logic with event sourcing Implementing queries in a microservice architecture External API

patterns Testing microservices: part 1 Testing microservices: part 2 Developing production-ready services Deploying microservices Refactoring to microservices

**How to Create Tech Products Customers Love** Addison-Wesley Professional

Release It! Design and Deploy Production-Ready Software Pragmatic Bookshelf

*Cloud Native Applications with Jakarta EE* "O'Reilly Media, Inc."

APIs are transforming the business world at an increasing pace. Gain the essential skills needed to quickly design, build, and deploy quality web APIs that are robust, reliable, and resilient. Go from initial design through prototyping and implementation to deployment of mission-critical APIs for your organization. Test, secure, and deploy your API with confidence and avoid the "release into production" panic. Tackle just about any API challenge with more than a dozen open-source utilities and common programming patterns you can apply right away. Good API design means starting with the API-First principle - understanding who is using the API and what they want to do with it - and applying basic design skills to match customers' needs while solving business-critical problems. Use the Sketch-Design-Build method to create reliable and scalable web APIs quickly and easily without a lot of risk to the day-to-day business operations. Create clear sequence diagrams, accurate specifications, and machine-readable API descriptions all reviewed, tested, and ready to turn into fully-functional NodeJS code. Create reliable test collections with Postman and implement proper identity and access control security with AuthO-without added cost or risk to the company. Deploy all of this to Heroku using a continuous delivery approach that pushes secure, well-tested code to your public servers ready for use by both internal and external developers. From design to code to test to deployment, unlock hidden business value and release stable and scalable web APIs that meet customer needs and solve important business problems in a consistent and reliable manner.

*Tackling Complexity in the Heart of Software* Adobe Press

A comprehensive guide with basic to advanced SRE practices and hands-on examples. KEY FEATURES ● Demonstrates how to execute site reliability engineering along with fundamental concepts. ● Illustrates real-world examples and successful techniques to put SRE into production. ● Introduces you to DevOps, advanced techniques of SRE, and popular tools in use. DESCRIPTION Hands-on Site Reliability Engineering (SRE) brings you a tailor-made guide to learn and practice the essential activities for the smooth functioning of enterprise systems, right from designing to the deployment of enterprise software programs and extending to scalable use with complete efficiency and reliability. The book explores the fundamentals around SRE and related terms, concepts, and techniques that are used by SRE teams and experts. It discusses the essential elements of an IT system, including microservices, application architectures, types of software deployment, and concepts like load balancing. It explains the best techniques in delivering timely software releases using containerization and CI/CD pipeline. This book covers how to track and monitor application performance using Grafana, Prometheus, and Kibana along with how to extend monitoring more effectively by building full-stack observability into the system. The book also talks about chaos engineering, types of system failures, design for high-availability, DevSecOps and AIOps. WHAT YOU WILL LEARN ● Learn the best techniques and practices for building and running reliable software. ● Explore observability and popular methods for effective monitoring of applications. ● Workaround SLIs, SLOs, Error Budgets, and Error Budget Policies to manage failures. ● Learn to practice continuous software delivery using blue/green and canary deployments. ● Explore chaos engineering, SRE best practices, DevSecOps and AIOps. WHO THIS BOOK IS FOR This book caters to experienced IT professionals, application developers, software engineers, and all those who are looking to develop SRE capabilities at the individual or team level. TABLE OF CONTENTS 1. Understand the World of IT 2. Introduction to DevOps 3. Introduction to SRE 4. Identify and Eliminate Toil 5. Release Engineering 6. Incident Management 7. IT Monitoring 8. Observability 9. Key SRE KPIs: SLAs, SLOs, SLIs, and Error Budgets 10. Chaos Engineering 11. DevSecOps and AIOps 12. Culture of Site Reliability Engineering

*Design and Deploy Production-Ready Software* Simon and Schuster Continuous delivery adds enormous value to the business and the entire software delivery lifecycle, but adopting this practice means mastering new skills typically outside of a developer's comfort zone. In this practical book, Daniel Bryant and Abraham Marín-Pérez provide guidance to help experienced Java developers master skills such as architectural design, automated quality assurance, and application packaging and deployment on a variety of platforms. Not only will you learn how to create a comprehensive build pipeline for continually delivering effective software, but you'll also explore how Java application architecture and deployment platforms have affected the way we rapidly and safely deliver new software to production environments. Get advice for beginning or completing your migration to continuous delivery Design architecture to enable the continuous delivery of

Java applications Build application artifacts including fat JARs, virtual machine images, and operating system container (Docker) images Use continuous integration tooling like Jenkins, PMD, and find-sec-bugs to automate code quality checks Create a comprehensive build pipeline and design software to separate the deploy and release processes Explore why functional and system quality attribute testing is vital from development to delivery Learn how to effectively build and test applications locally and observe your system while it runs in production

[System Engineering Analysis, Design, and Development](#) "O'Reilly Media, Inc."

Increase profitability, elevate work culture, and exceed productivity goals through DevOps practices. More than ever, the effective management of technology is critical for business competitiveness. For decades, technology leaders have struggled to balance agility, reliability, and security. The consequences of failure have never been greater—whether it's the healthcare.gov debacle, cardholder data breaches, or missing the boat with Big Data in the cloud. And yet, high performers using DevOps principles, such as Google, Amazon, Facebook, Etsy, and Netflix, are routinely and reliably deploying code into production hundreds, or even thousands, of times per day. Following in the footsteps of The Phoenix Project, The DevOps Handbook shows leaders how to replicate these incredible outcomes, by showing how to integrate Product Management, Development, QA, IT Operations, and Information Security to elevate your company and win in the marketplace.

[The Art of Agile Development](#) O'Reilly Media

Whether your company is considering serverless computing or has already made the decision to adopt this model, this practical book is for you. Author Jason Katzer shows early- and mid-career developers what's required to build and ship maintainable and scalable services using this model. With this book, you'll learn how to build a modern production system in the cloud, viewed

through the lens of serverless computing. You'll discover how serverless can free you from the tedious task of setting up and maintaining systems in production. You'll also explore new ways to level up your career and design, develop, and deploy with confidence. In three parts, this book includes: The Path to Production: Examine the ins and outs of distributed systems, microservices, interfaces, and serverless architecture and patterns The Tools: Dive into monitoring, observability and alerting, logging, pipelines, automation, and deployment Concepts: Learn how to design security and privacy, how to manage quality through testing and staging, and how to plan for failure

[Ship it!](#) Addison-Wesley Professional

Don't engineer by coincidence-design it like you mean it! Filled with practical techniques, Design It! is the perfect introduction to software architecture for programmers who are ready to grow their design skills. Lead your team as a software architect, ask the right stakeholders the right questions, explore design options, and help your team implement a system that promotes the right - ilities. Share your design decisions, facilitate collaborative design workshops that are fast, effective, and fun-and develop more awesome software! With dozens of design methods, examples, and practical know-how, Design It! shows you how to become a software architect. Walk through the core concepts every architect must know, discover how to apply them, and learn a variety of skills that will make you a better programmer, leader, and designer. Uncover the big ideas behind software architecture and gain confidence working on projects big and small. Plan, design, implement, and evaluate software architectures and collaborate with your team, stakeholders, and other architects. Identify the right stakeholders and understand their needs, dig for architecturally significant requirements, write amazing quality attribute scenarios, and make confident decisions. Choose

technologies based on their architectural impact, facilitate architecture-centric design workshops, and evaluate architectures using lightweight, effective methods. Write lean architecture descriptions people love to read. Run an architecture design studio, implement the architecture you've designed, and grow your team's architectural knowledge. Good design requires good communication. Talk about your software architecture with stakeholders using whiteboards, documents, and code, and apply architecture-focused design methods in your day-to-day practice. Hands-on exercises, real-world scenarios, and practical team-based decision-making tools will get everyone on board and give you the experience you need to become a confident software architect.

[Patterns and Paradigms for Scalable, Reliable Services](#) Pragmatic Bookshelf

With the immense cost savings and scalability the cloud provides, the rationale for building cloud native applications is no longer in question. The real issue is how. With this practical guide, developers will learn about the most commonly used design patterns for building cloud native applications using APIs, data, events, and streams in both greenfield and brownfield development. You'll learn how to incrementally design, develop, and deploy large and effective cloud native applications that you can manage and maintain at scale with minimal cost, time, and effort. Authors Kasun Indrasiri and Sriskandarajah Suhothayan highlight use cases that effectively demonstrate the challenges you might encounter at each step. Learn the fundamentals of cloud native applications Explore key cloud native communication, connectivity, and composition patterns Learn decentralized data management techniques Use event-driven architecture to build distributed and scalable cloud native applications Explore the most commonly used patterns for API management and consumption Examine some of the tools and technologies you'll need for building cloud native systems