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DARRYL MASON

Technology, Architecture, Programming McGraw-Hill Science, Engineering & Mathematics
This book contains a selection of refereed and revised papers of the Intelligent Distributed Computing Track originally presented at the third International Symposium on Intelligent Informatics (ISI-2014), September 24-27, 2014, Delhi, India. The papers selected for this Track cover several Distributed Computing and related topics including Peer-to-Peer Networks, Cloud Computing, Mobile Clouds, Wireless Sensor Networks, and their applications.

Component-Oriented Programming Springer Science & Business Media

Computer Architecture/Software Engineering

Energy-Efficient Distributed Computing Systems McGraw Hill Professional

This comprehensive new text from author Kai Hwang covers four important aspects of parallel and distributed computing -- principles, technology, architecture, and programming -- and can be used for several upper-level courses.

Versatile Platforms for Systems and Processes Springer Science & Business Media

The Internet of Things offers massive societal and economic opportunities while at the same time significant challenges, not least the delivery and management of the technical infrastructure underpinning it, the deluge of data generated from it, ensuring privacy and security, and capturing value from it. This Open Access Pivot explores these challenges, presenting the state of the art and future directions for research but also frameworks for making sense of this complex area. This book provides a variety of perspectives on how technology innovations such as fog, edge and dew computing, 5G networks, and distributed intelligence are making us rethink conventional cloud computing to support the Internet of Things. Much of this book focuses on technical aspects of the Internet of Things, however, clear methodologies for mapping the business value of the Internet of Things are still missing. We provide a value mapping framework for the Internet of Things to address this gap. While there is much hype about the Internet of Things, we have yet to reach the tipping point. As such, this book provides a timely entrée for higher education educators, researchers and students, industry and policy makers on the technologies that promise to reshape how society interacts and operates. Theo Lynn is Full Professor of Digital Business at DCU Business School, Ireland and Director of the Irish Institute of Digital Business. John G. Mooney is Associate Professor of Information Systems and Technology Management at the Pepperdine Graziadio Business School, United States. Brian Lee is Director of the Software Research Institute at Athlone Institute of Technology. Patricia Takako Endo is a Postdoctoral Research Fellow at the Irish Institute of Digital Business, Dublin City University, Ireland, and a Professor at Universidade de Pernambuco, Brazil.

Big-Data Analytics for Cloud, IoT and Cognitive Computing Springer

The definitive guide to successfully integrating social, mobile, Big-Data analytics, cloud and IoT principles and technologies The main goal of this book is to spur the development of effective big-data computing operations on smart clouds that are fully supported by IoT sensing, machine learning and analytics systems. To that end, the authors draw upon their original research and proven track record in the field to describe a practical approach integrating big-data theories, cloud design principles, Internet of Things (IoT) sensing, machine learning, data analytics and Hadoop and Spark programming. Part 1 focuses on data science, the roles of clouds and IoT devices and frameworks for big-data computing. Big data analytics and cognitive machine learning, as well as cloud architecture, IoT and cognitive systems are explored, and mobile cloud-IoT-interaction frameworks are illustrated with concrete system design examples. Part 2 is devoted to the principles of and algorithms for machine learning, data analytics and deep learning in big

data applications. Part 3 concentrates on cloud programming software libraries from MapReduce to Hadoop, Spark and TensorFlow and describes business, educational, healthcare and social media applications for those tools. The first book describing a practical approach to integrating social, mobile, analytics, cloud and IoT (SMACT) principles and technologies Covers theory and computing techniques and technologies, making it suitable for use in both computer science and electrical engineering programs Offers an extremely well-informed vision of future intelligent and cognitive computing environments integrating SMACT technologies Fully illustrated throughout with examples, figures and approximately 150 problems to support and reinforce learning Features a companion website with an instructor manual and PowerPoint slides www.wiley.com/go/hwangIoT Big-Data Analytics for Cloud, IoT and Cognitive Computing satisfies the demand among university faculty and students for cutting-edge information on emerging intelligent and cognitive computing systems and technologies. Professionals working in data science, cloud computing and IoT applications will also find this book to be an extremely useful working resource.

State of the Art and Future Trends Jones & Bartlett Learning

An Introduction to Parallel Programming, Second Edition presents a tried-and-true tutorial approach that shows students how to develop effective parallel programs with MPI, Pthreads and OpenMP. As the first undergraduate text to directly address compiling and running parallel programs on multi-core and cluster architecture, this second edition carries forward its clear explanations for designing, debugging and evaluating the performance of distributed and shared-memory programs while adding coverage of accelerators via new content on GPU programming and heterogeneous programming. New and improved user-friendly exercises teach students how to compile, run and modify example programs. Takes a tutorial approach, starting with small programming examples and building progressively to more challenging examples Explains how to develop parallel programs using MPI, Pthreads and OpenMP programming models A robust package of online ancillaries for instructors and students includes lecture slides, solutions manual, downloadable source code, and an image bank New to this edition: New chapters on GPU programming and heterogeneous programming New examples and exercises related to parallel algorithms

Principles, Algorithms, and Systems John Wiley & Sons

This book represents the combined peer-reviewed proceedings of the Seventh International Symposium on Intelligent Distributed Computing - IDC-2013, of the Second Workshop on Agents for Clouds - A4C-2013, of the Fifth International Workshop on Multi-Agent Systems Technology and Semantics - MASTS-2013, and of the International Workshop on Intelligent Robots - iR-2013. All the events were held in Prague, Czech Republic during September 4-6, 2013. The 41 contributions published in this book address many topics related to theory and applications of intelligent distributed computing and multi-agent systems, including: agent-based data processing, ambient intelligence, bio-informatics, collaborative systems, cryptography and security, distributed algorithms, grid and cloud computing, information extraction, intelligent robotics, knowledge management, linked data, mobile agents, ontologies, pervasive computing, self-organizing systems, peer-to-peer computing, social networks and trust, and swarm intelligence.

Distributed and Cloud Computing McGraw-Hill Education

The efficient management of a consistent and integrated database is a central task in modern IT and highly relevant for science and industry. Hardly any critical enterprise solution comes without any functionality for managing data in its different forms. Web-Scale Data Management for the Cloud addresses fundamental challenges posed by the need and desire to provide database functionality in the context of the Database as a Service (DBaaS) paradigm for database outsourcing. This book also discusses the motivation of the new paradigm of cloud computing, and its impact to data outsourcing and service-oriented computing in data-intensive applications. Techniques with respect to the support in the current cloud environments, major challenges, and

future trends are covered in the last section of this book. A survey addressing the techniques and special requirements for building database services are provided in this book as well.

Enterprise Cloud Computing Distributed and Cloud Computing From Parallel Processing to the Internet of Things

This book provides an overview of Cloud Computing in an enterprise environment, describes the benefits and challenges, and then leads the reader through the process of assessing the suitability of a cloud-based approach for a given situation, calculating and justifying the investment that is required to transform the process or application, and then developing a solid design that considers the implementation as well as the ongoing operations and governance required to maintain the solution in a partially outsourced delivery model.

Cloud Computing Morgan Kaufmann Pub

Massive, disruptive change is coming to IT as software as a service (SaaS), SOA, mashups, Web 2.0, and cloud computing truly come of age. Now, one of the world's leading IT innovators explains what it all means—coherently, thoroughly, and authoritatively. Writing for IT executives, architects, and developers alike, world-renowned expert David S. Linthicum explains why the days of managing IT organizations as private fortresses will rapidly disappear as IT inevitably becomes a global community. He demonstrates how to run IT when critical elements of customer, product, and business data and processes extend far beyond the firewall—and how to use all that information to deliver real-time answers about everything from an individual customer's credit to the location of a specific cargo container. Cloud Computing and SOA Convergence in Your Enterprise offers a clear-eyed assessment of the challenges associated with this new world—and offers a step-by-step program for getting there with maximum return on investment and minimum risk. Using multiple examples, Linthicum Reviews the powerful cost, value, and risk-related drivers behind the move to cloud computing—and explains why the shift will accelerate Explains the technical underpinnings, supporting technologies, and best-practice methods you'll need to make the transition Helps you objectively assess the promise of cloud computing and SOA for your organization, quantify value, and make the business case Walks you through evaluating your existing IT infrastructure and finding your most cost-effective, safest path to the “cloud” Shows how to choose the right candidate data, services, and processes for your cloud computing initiatives Guides you through building disruptive infrastructure and next-generation process platforms Helps you bring effective, high-value governance to the clouds If you're ready to begin driving real competitive advantage from cloud computing, this book is the start-to-finish roadmap you need to make it happen.

Trends and Issues Springer

Distributed and Cloud Computing: From Parallel Processing to the Internet of Things offers complete coverage of modern distributed computing technology including clusters, the grid, service-oriented architecture, massively parallel processors, peer-to-peer networking, and cloud computing. It is the first modern, up-to-date distributed systems textbook; it explains how to create high-performance, scalable, reliable systems, exposing the design principles, architecture, and innovative applications of parallel, distributed, and cloud computing systems. Topics covered by this book include: facilitating management, debugging, migration, and disaster recovery through virtualization; clustered systems for research or ecommerce applications; designing systems as web services; and social networking systems using peer-to-peer computing. The principles of cloud computing are discussed using examples from open-source and commercial applications, along with case studies from the leading distributed computing vendors such as Amazon, Microsoft, and Google. Each chapter includes exercises and further reading, with lecture slides and more available online. This book will be ideal for students taking a distributed systems or distributed computing class, as well as for professional system designers and engineers looking for a reference to the latest distributed technologies including cloud, P2P and grid computing.

Complete coverage of modern distributed computing technology including clusters, the grid, service-oriented architecture, massively parallel processors, peer-to-peer networking, and cloud computing Includes case studies from the leading distributed computing vendors: Amazon, Microsoft, Google, and more Explains how to use virtualization to facilitate management, debugging, migration, and disaster recovery Designed for undergraduate or graduate students taking a distributed systems course—each chapter includes exercises and further reading, with lecture slides and more available online

Building Applications and Infrastructure in the Cloud Elsevier

This volume contains the proceedings of CloudCom 2009, the First International Conference on Cloud Computing. The conference was held in Beijing, China, during December 1-4, 2009, and was the first in a series initiated by the Cloud Computing Association (www.cloudcom.org). The Cloud Computing Association was founded in 2009 by Chunming Rong, Martin Gilje Jaatun, and Frode Eika Sandnes. This first conference was organized by the Beijing Jitong University, Chinese Institute of Electronics, and Wuhan University, and co-organized by Huazhong University of Science and Technology, South China Normal University, and Sun Yat-sen University. Ever since the inception of the Internet, a "Cloud" has been used as a metaphor for a network-accessible infrastructure (e.g., data storage, computing hardware, or entire networks) which is hidden from users. To some, the concept of cloud computing may seem like a throwback to the days of big mainframe computers, but we believe that cloud computing makes data truly mobile, allowing a user to access services anywhere, anytime, with any Internet browser. In cloud computing, IT-related capabilities are provided as services, accessible without requiring control of, or even knowledge of, the underlying technology. Cloud computing provides dynamic scalability of services and computing power, and although many mature technologies are used as components in cloud computing, there are still many unresolved and open problems.

Web-Scale Data Management for the Cloud Springer

"This book compiles recent research trends and practical issues in the fields of distributed computing and Internet technologies, providing advancements on emerging technologies that aim to support the effective design and implementation of service-oriented networks, future Internet environments and building management frameworks"

Computer Architecture and Parallel Processing Cambridge University Press

This volume offers readers various perspectives and visions for cutting-edge research in ubiquitous healthcare. The topics emphasize large-scale architectures and high performance solutions for smart healthcare, healthcare monitoring using large-scale computing techniques, Internet of Things (IoT) and big data analytics for healthcare, Fog Computing, mobile health, large-scale medical data mining, advanced machine learning methods for mining multidimensional sensor data, smart homes, and resource allocation methods for the BANs. The book contains high quality chapters contributed by leading international researchers working in domains, such as e-Health, pervasive and context-aware computing, cloud, grid, cluster, and big-data computing. We are optimistic that the topics included in this book will provide a multidisciplinary research platform to the researchers, practitioners, and students from biomedical engineering, health informatics, computer science, and computer engineering.

Cloud Computing Springer

This book provides the users with quick and easy data acquisition, processing, storage and product generation services. It describes the entire life cycle of remote sensing data and builds an entire high performance remote sensing data processing system framework. It also develops a series of remote sensing data management and processing standards. Features: Covers remote sensing cloud computing Covers remote sensing data integration across distributed data centers Covers

cloud storage based remote sensing data share service Covers high performance remote sensing data processing Covers distributed remote sensing products analysis

17th International Conference, ICA3PP 2017, Helsinki, Finland, August 21-23, 2017, Proceedings Springer Science & Business Media

The salient features of the book are as follows: • Hybrid Elements including topics like Memory organization, Binary representation of data, Computer arithmetic Software for parallel programming, tagged across some chapters through Quick Response (QR) Codes • Learning objectives tagged across chapters: • Emphasis on parallelism, scalability and programmability aspects of computer architecture. It presents the analysis of scalability • Issues related to instruction level parallelism, processor clock speed, and power consumption defined according to the recent developments in processor design • Inclusion of important topics like processor design, control unit, input and output, parallel serial Bus, Real systems- IBM, Hitachi, Cray, Intel, UltraSparc, Blue Gene (from IBM), Cray XT series, XT5 and XMT, Fujitsu, DEC, MasPar, Tera, Stardent Topical inclusions include: • Pipelining hazards, data hazards and control hazards • PCI Bus and PCI Express • Interconnection networks and cluster computers • MPI, openMP, PVM, Pthreads • Multicore processors • Impact of technology • Stream processing • Programming language Chapel • Updated coverage of recent processors and systems: Intel Pentium IV, Sun UltraSparc, Blue Gene (from IBM), Cray XT Series, XT5 and XMT Useful pedagogical features include the following: • Plenty of background material on OLC • Diagrams illustrating the basic concepts: 320 • A good number of case studies and: 6 • Solved problems: 114 • Exercise and review problems at the end of chapters: 251 • Tables: 40 • Solved Examples: 114 • Exercise Problems: 251

Opportunities and Challenges in Cloud, Fog and Edge Computing Cambridge University Press

This book constitutes the proceedings of the 17th International Conference on Algorithms and Architectures for Parallel Processing, ICA3PP 2017, held in Helsinki, Finland, in August 2017. The 25 full papers presented were carefully reviewed and selected from 117 submissions. They cover topics such as parallel and distributed architectures; software systems and programming models; distributed and network-based computing; big data and its applications; parallel and distributed algorithms; applications of parallel and distributed computing; service dependability and security in distributed and parallel systems; service dependability and security in distributed and parallel systems; performance modeling and evaluation. This volume also includes 41 papers of four workshops, namely: the 4th International Workshop on Data, Text, Web, and Social Network Mining (DTWSM 2017), the 5th International Workshop on Parallelism in Bioinformatics (PBio 2017), the First International Workshop on Distributed Autonomous Computing in Smart City (DACSC 2017), and the Second International Workshop on Ultrascale Computing for Early Researchers (UCER 2017).

Intelligent Distributed Computing VII O'Reilly Media

From the Foreword: "Big Data Management and Processing is [a] state-of-the-art book that deals with a wide range of topical themes in the field of Big Data. The book, which probes many issues related to this exciting and rapidly growing field, covers processing, management, analytics, and applications... [It] is a very valuable addition to the literature. It will serve as a source of up-to-date research in this continuously developing area. The book also provides an opportunity for researchers to explore the use of advanced computing technologies and their impact on enhancing our capabilities to conduct more sophisticated studies." ---Sartaj Sahni, University of Florida, USA "Big Data Management and Processing covers the latest Big Data research results in processing, analytics, management and applications. Both fundamental insights and representative applications are provided. This book is a timely and valuable resource for students, researchers

and seasoned practitioners in Big Data fields. --Hai Jin, Huazhong University of Science and Technology, China Big Data Management and Processing explores a range of big data related issues and their impact on the design of new computing systems. The twenty-one chapters were carefully selected and feature contributions from several outstanding researchers. The book endeavors to strike a balance between theoretical and practical coverage of innovative problem solving techniques for a range of platforms. It serves as a repository of paradigms, technologies, and applications that target different facets of big data computing systems. The first part of the book explores energy and resource management issues, as well as legal compliance and quality management for Big Data. It covers In-Memory computing and In-Memory data grids, as well as co-scheduling for high performance computing applications. The second part of the book includes comprehensive coverage of Hadoop and Spark, along with security, privacy, and trust challenges and solutions. The latter part of the book covers mining and clustering in Big Data, and includes applications in genomics, hospital big data processing, and vehicular cloud computing. The book also analyzes funding for Big Data projects.

Grid Resource Management Cloudbook

Grid Resource Management: State of the Art and Future Trends presents an overview of the state of the field and describes both the real experiences and the current research available today. Grid computing is a rapidly developing and changing field, involving the shared and coordinated use of dynamic, multi-institutional resources. Grid resource management is the process of identifying requirements, matching resources to applications, allocating those resources, and scheduling and monitoring Grid resources over time in order to run Grid applications as efficiently as possible. While Grids have become almost commonplace, the use of good Grid resource management tools is far from ubiquitous because of the many open issues of the field, including the multiple layers of schedulers, the lack of control over resources, the fact that resources are shared, and that users and administrators have conflicting performance goals. These are the issues addressed in this book, in addition to elucidating the overlap with related areas including discussions of work with peer-to-peer computing, economic approaches, and operations research. Grid Resource Management: State of the Art and Future Trends is an invaluable resource for today's user, application developer, or resource owners when working with Grid resource management systems. *Mobile Agents in Networking and Distributed Computing* Pearson Education Distributed and Cloud Computing, named a 2012 Outstanding Academic Title by the American Library Association's Choice publication, explains how to create high-performance, scalable, reliable systems, exposing the design principles, architecture, and innovative applications of parallel, distributed, and cloud computing systems. Starting with an overview of modern distributed models, the book provides comprehensive coverage of distributed and cloud computing, including: Facilitating management, debugging, migration, and disaster recovery through virtualization Clustered systems for research or ecommerce applications Designing systems as web services Social networking systems using peer-to-peer computing Principles of cloud computing using examples from open-source and commercial applications Using examples from open-source and commercial vendors, the text describes cloud-based systems for research, e-commerce, social networking and more. Complete coverage of modern distributed computing technology including clusters, the grid, service-oriented architecture, massively parallel processors, peer-to-peer networking, and cloud computing Includes case studies from the leading distributed computing vendors: Amazon, Microsoft, Google, and more Explains how to use virtualization to facilitate management, debugging, migration, and disaster recovery Designed for undergraduate or graduate students taking a distributed systems course each chapter includes exercises and further reading, with lecture slides and more available online