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Note: the `app.use('/static')` line, will expose the `node_modules` folder in the server, this in order to access the `socket.io.js` file in `index.html`. You can delete this line and copy the `socket.io.js` from the `socket.io` folder and copy it directly in the same directory where `index.html` is located, in case you don't want to expose this folder.

### Socket.IO

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Now that you've successfully setup Node and NPM, you can run the install command that you found on the socket.io website. Simply make sure that you're running NPM from the command line. That will download and install the package on your local machine.

### Getting Started With Node.JS and Socket.io - DZone Integration

Socket.IO enables real-time bidirectional event-based communication. It works on every platform, browser or device, focusing equally on reliability and speed. Socket.IO is built on top of the WebSockets API (Client side) and Node.js. It is one of the most depended upon library on npm (Node Package Manager).

#### Socket.io Programming With Example In Node.js

Socket.IO is a library that enables real-time, bidirectional, reliable and event-based communication between the client and the server. That complicated sentence is telling that Socket.io uses TCP...

#### socket.io - npm

What Socket.IO is. Socket.IO is a library that enables real-time, bidirectional and event-based communication between the browser and the server. It consists of: a Node.js server: Source | API; a Javascript client library for the browser (which can be also run from Node.js): Source | API

#### **Socket.IO Tutorial - Tutorialspoint**

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Socket.IO is smart, it uses WebSockets if available.

#### **Build a simple chat app with node.js and socket.io | by ...**

io.sockets.sockets - is an array containing the connected socket objects. If you stored the username in each socket, you can do: `io.sockets.sockets.map(function(e) { return e.username; })`

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To solve this we can add a push notification system that will send messages from server to client. In Node.js we use socket.io. Socket.io. Socket.IO is a JavaScript library for realtime web applications. It enables realtime, bi-directional communication between web clients and server. It has two parts: a client-side library that runs in the browser, and a server-side library for Node.js. Socket.io enables real-time bidirectional event-based communication.

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#### **Using multiple nodes | Socket.IO**

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**node.js - Socket.IO - how do I get a list of connected ...**

Using JavaScript, you can use this tutorial to learn the basics of Socket.io and Node.JS and deploy a basic Express server on which to create a chat app.

*Introduction | Socket.IO*

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